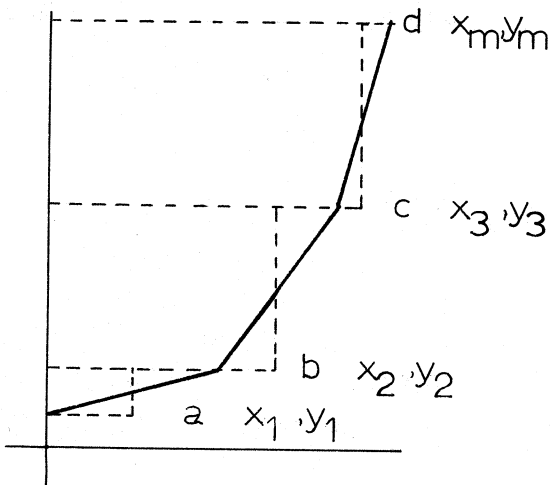


Appendix II. Computer program mathematical calculations

MC1 — — — $\frac{1}{2}$ STATION X-SECTION AREA (SAREA)



$$SA = \sum_{i=1}^{m-1} \left(\frac{x_i + x_{i+1}}{2} \right) (y_{i+1} - y_i)$$

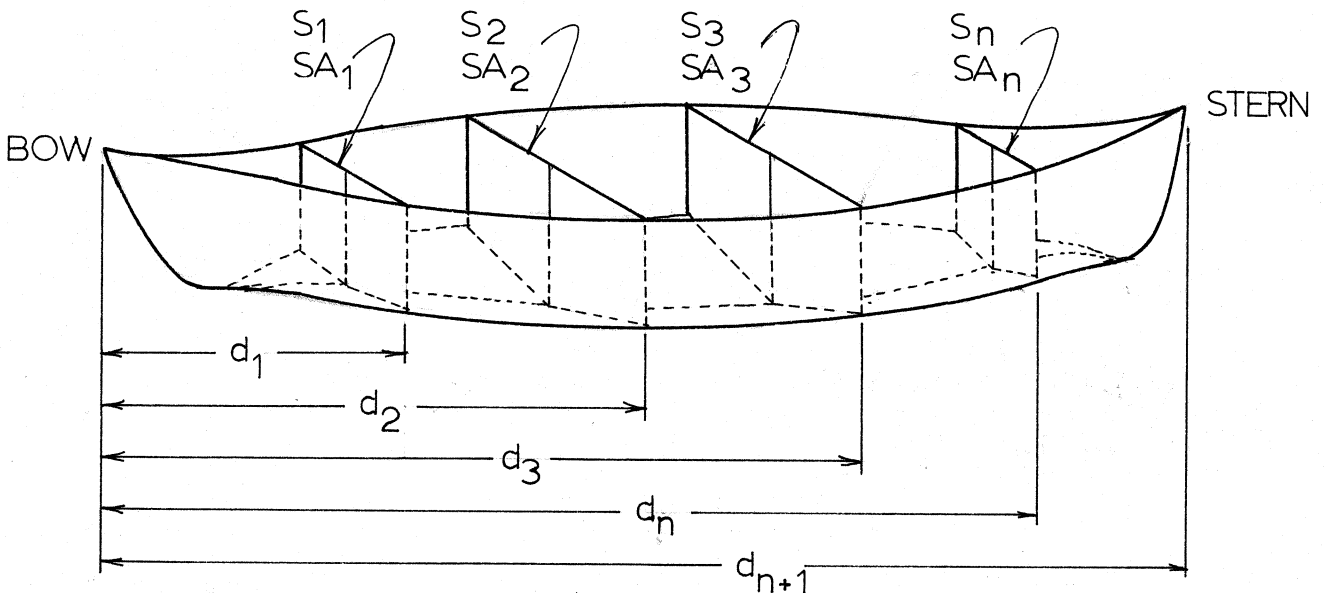
for $m > 1$

$SA = 0$ for $m = 1$

where m number of sets of x, y coordinates on x-section

Where hull is rounded and not multi-chined, greatest accuracy is obtained using as many sets of x, y coordinates as possible (up to 9 sets allowed)

MC2 — — — TOTAL DISPLACEMENT (DISP)



Appendix II. continued

$$D = \sum_{i=2}^n (SA_i + SA_{i-1}) (d_i - d_{i-1}) + SA_1 \cdot d_1 + SA_n \cdot d_{n+1}$$

where SA = 1/2 area of cross-section

n = number of cross-section stations, d_{n+1} = total boat length (LOA)

and d = station distance from bow

Note: Areas of bow and stern cross-sections are assumed to be zero



$$\frac{1}{2} \text{ CIRCUMFERENCE OF X-SECTION (CIRC)}$$

$$C = X_m + \sum_{i=2}^m \sqrt{(y_i - y_{i-1})^2 + (x_i - x_{i-1})^2}$$

where m = number of sets of x,y coordinates on cross-section



$$\text{TOTAL SURFACE AREA (TSURA)}$$

$$\text{TSURA} = C_1 \cdot d_1 + \sum_{i=1}^n (C_i + C_{i+1}) (d_{i+1} - d_i)$$

where C = 1/2 circumference of cross-section,

d = station distance from bow

and n = number of stations

Appendix II. continued

MC5 — — — TOTAL BOAT MOMENT (QM)

$$QM = \frac{S_1 \cdot W \cdot d_1}{2 \cdot T} + \sum_{i=2}^{n+1} \frac{S_i \cdot W}{T} \left(\frac{d_i + d_{i-1}}{2} \right)$$

where S = surface area between two stations,
 W = total weight of boat,
 d = station distance from bow,
 T = total boat surface area,
 and n = number of stations

MC6 — — — FUNCTION (FUNC)

$$F = (-\tan \theta \cdot d_i) + y_i - C \quad \text{for } i = 1, n$$

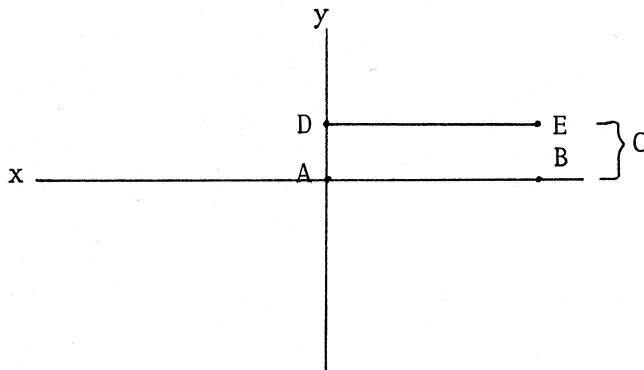
where θ = angle between datum line and waterline,
 d = station distance,
 c = constant,
 and n = number of stations

This locates first closest hull station within ± 3 cm of longitudinal datum line.

This function is derived from the following:

a line AB on the x-axis is defined by:

$$1.) \quad gx + y = 0 \quad \text{where } g=0$$



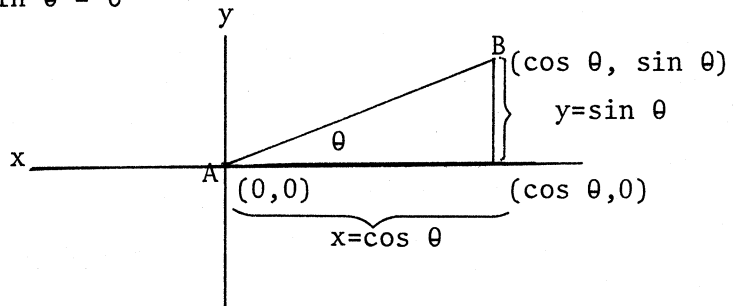
Appendix II. continued

Line DE, parallel to AB is defined by:

$$2.) \quad gx + y = C \quad \text{where } C \text{ is a constant}$$

Similarly, a line AB passing through the x,y axes may be defined trigonometrically by:

$$3.) \quad g \cos \theta + \sin \theta = 0$$



$$g = \frac{-\sin \theta}{\cos \theta} = -\tan \theta$$

substituting $-\tan \theta$ for g in 3.) above,

$$-\tan \theta \cos \theta + \sin \theta = 0$$

since $x = \cos \theta$ and $y = \sin \theta$,

$$-\tan \theta x + y = 0$$

For DE parallel to AB,

$$-\tan \theta x + y = C \quad \text{and our function } F \text{ therefore is:}$$

$$F = -\tan \theta x + y - C$$



UNLOADED VESSEL WATERLINE
Y COORDINATES

$$\text{FROM } -\tan \theta \cdot x + y = C$$

$$y = C + \tan \theta \cdot x \quad \text{for each station}$$

Appendix II. continued

MC8 ----- WETTED SURFACE AREA (IN SQUARE METERS)

$$WSA = \frac{TWSURA}{1000} \quad \text{where TWSURA} = \text{total waterline surface in centimeters squared}$$

MC9 ----- VERTICAL CENTER OF GRAVITY (VCG)

$$VCG = \left[WMDIP_1 \left(\frac{\frac{y_{1,1} + y_{1, NP_1}}{2} + \frac{YB}{2}}{2} \right) + WMDIP_{n+1} \left(\frac{\frac{y_{n,1} + y_{n, NP_n}}{2} + \frac{YS}{2}}{2} \right) + \sum_{i=2}^n WMDIP_i \left(\frac{\frac{y_{i,1} + y_{i, NP_i}}{2} + \frac{y_{i-1,1} + y_{i-1, NP_i}}{2}}{2} \right) \right] \div TKW$$

where i = station number,
 n = number of stations,
 TKW = total boat weight,
 NP = number of x,y coordinates for station i ,
 YB = y coordinate at bow,
 YS = y coordinate at stern,
 $n+1$ = total boat length

$$\text{and } WMDIP_i = \frac{S}{TSURA} \cdot QW$$

where S = sum of the 1/2 station circumferences times the difference of the station distances from the bow,
 TSURA = total boat surface area
 and QW = total unloaded boat weight

Appendix II. continued

MC10 — — LONGITUDINAL CENTER OF GRAVITY (LCG)

$$LCG = \frac{\text{TOTAL KAYAK MOMENT}}{\text{TOTAL KAYAK WEIGHT}}$$

MC11 — — LONGITUDINAL CENTER OF BUOYANCY (LCB)

$$LCB = \frac{\sum_{i=1}^m (SMD_i)(SV_i)}{TWD}$$

where SMD = waterline section midpoint distance from bow,
 SV = waterline section volume in cm^3 ,
 TWD = total waterline volume in cm^3 ,
 and m = number of waterline stations

MC12 — — VERTICAL CENTER OF BUOYANCY (VCB)

$$VCB = \frac{\sum_{i=1}^m (SMY_i)(SV_i)}{TWD}$$

where SMY = waterline section y midpoint from hull,
 SV = waterline section volume in cm^3 ,
 TWD = total waterline volume in cm^3
 and m = number of waterline sections

MC13 — — HULL SPEED IN KNOTS

$$\text{SPEED} = 1.25 \sqrt{\frac{WLL}{30.48}}$$

where WLL = waterline length in cm

Appendix II. continued

MC14 — — — SPEED/LENGTH RATIO AT 5 KNOTS (SLR)

$$SLR = \frac{5}{\sqrt{\frac{WLL}{30.48}}} \quad \text{where } WLL = \text{waterline length in cm}$$

MC15 — — — FRICTIONAL RESISTANCE AT 5 KNOTS (FR)

$$FR = \text{SPEED}^{1.83} \cdot WSA \cdot C$$

where SPEED is in knots,

WSA = wetted surface area in square feet

and C is a constant that = :

.012 for craft with WLL < 12'

.011 for craft with WLL ≥ 12' and < 24'

.010 for craft with WLL ≥ 24'

MC16 — — — MAXIMUM SECTION COEFFICIENT (C_m)

$$C_m = WXSA (X_w \cdot Y_w)$$

where WXSA = waterline area in cm² at center of gravity cross-section,

X_w = waterline beam in cm at center of gravity cross-section,

and Y_w = hull to waterline distance in cm at center of gravity cross-section

MC17 — — — BLOCK COEFFICIENT (C_b)

$$C_b = WDIS \cdot WLL \cdot X_w \cdot Y_w$$

where WDIS = displacement in ml,

WLL = waterline length in cm,

X_w = waterline beam in cm at center of gravity cross-section,

and Y_w = hull to waterline distance in cm at center of gravity cross-section

Appendix II. continued

MC18 — — — PRISMATIC COEFFICIENT (C.P.)

The prismatic coefficient is the ratio of the immersed volume of a vessel to the product of its waterline length and immersed area of maximum section.

$$C.P. = \frac{TWD}{WSA \left(\frac{WLL}{1000} \right)}$$

where TWD = total waterline displacement in liters,
 WSA = waterline section area in cm²,
 and WLL = waterline length in cm

Good sailboats vary between CP's of .55 and .49. The higher the value, the more tub-like the hull; conversely, the lower the value, the finer the ends.

MC19 — — — DISPLACEMENT/LENGTH RATIO (DLR)

$$DLR = \frac{BW}{(.01 WLL)^3}$$

where BW = boat displacement in long tons (2240 lbs.),
 and WLL = waterline length in feet